



Algebraic Integer Encoding and Applications in Discrete Cosine Transform

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OUTLINE

- Algebraic Integer DCT Encoding
- DCT IP Core Design and Fabrication
- Simulation Results and Chip Testing
- Conclusion



DCT

DCT:

1-D DCT:
$$F(k) = \sum_{n=0}^{N-1} x(n) \cdot \cos\left(\frac{(2n+1)k}{2N}\pi\right) \quad 1 \leq k \leq N-1;$$

2-D DCT:
$$F(k, l) = \sum_{m=0}^{N-1} \sum_{n=0}^{N-1} x(m, n) \cdot \cos\left(\frac{(2n+1)k}{2N}\pi\right) \cos\left(\frac{(2m+1)l}{2N}\pi\right);$$
$$1 \leq k \leq N-1 \quad 1 \leq l \leq N-1$$

Properties and Applications:

- DCT has energy packing capabilities and also approaches the statistically optimal transform in de-correlating a signal governed by Markov Process.
- DCT is orthogonal and separable, it leads to the reduction of spatial redundancy for the input signal and has found wide applications in speech and image processing.
- The 2-Dimensional DCT, over a small block of pixels, has been widely used as a frequency analysis and compression algorithm in image processing standard like MPEG-2.



Algebraic Integer DCT Encoding

$$Z_1 = 2 \cos(1 \cdot \pi / 16)$$

$$f(Z_1) = \sum_{i=0}^7 a_i Z_1^i$$

	a_0	a_1	a_2	a_3	a_4	a_5	a_6	a_7	Error
$2 \cos(0 \cdot \pi / 16)$	2	0	0	0	0	0	0	0	0
$2 \cos(1 \cdot \pi / 16)$	0	1	0	0	0	0	0	0	0
$2 \cos(2 \cdot \pi / 16)$	-2	0	1	0	0	0	0	0	0
$2 \cos(3 \cdot \pi / 16)$	0	-3	0	1	0	0	0	0	0
$2 \cos(4 \cdot \pi / 16)$	2	0	-4	0	1	0	0	0	0
$2 \cos(5 \cdot \pi / 16)$	0	5	0	-5	0	1	0	0	0
$2 \cos(6 \cdot \pi / 16)$	-2	0	9	0	-6	0	1	0	0
$2 \cos(7 \cdot \pi / 16)$	0	-7	0	14	0	-7	0	1	0

Table I: 1D Algebraic Integer Encoding for 8 Point DCT

$$z_1 = 2 \cos(\pi / 16) \quad z_2 = 2 \cos(4\pi / 16)$$

$$f(z_1, z_2) = \sum_{i=0}^3 \sum_{j=0}^1 a_{ij} z_1^i z_2^j$$

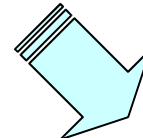
$2 \cos(0 \cdot \pi / 16)$	$\begin{bmatrix} 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	$2 \cos(1 \cdot \pi / 16)$	$\begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
$2 \cos(2 \cdot \pi / 16)$	$\begin{bmatrix} -2 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	$2 \cos(3 \cdot \pi / 16)$	$\begin{bmatrix} 0 & -3 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$
$2 \cos(4 \cdot \pi / 16)$	$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$	$2 \cos(5 \cdot \pi / 16)$	$\begin{bmatrix} 0 & 3 & 0 & -1 \\ 0 & 1 & 0 & 0 \end{bmatrix}$
$2 \cos(6 \cdot \pi / 16)$	$\begin{bmatrix} 2 & 0 & -1 & 0 \\ -2 & 0 & 1 & 0 \end{bmatrix}$	$2 \cos(7 \cdot \pi / 16)$	$\begin{bmatrix} 0 & -1 & 0 & 0 \\ 0 & -3 & 0 & 1 \end{bmatrix}$

Table II: 2D Algebraic Integer Encoding for 8 Point DCT



Exploiting Redundancy – Zero Pattern

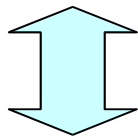
$$F(k) = \sum_{n=0}^{N-1} x(n) \cdot \cos\left(\frac{(2n+1)k}{2N}\pi\right)$$



$$F(2k') = \sum_{n=0}^{N-1} x(n) \cdot \cos\left(\frac{(2n+1)2k'}{2N}\pi\right)$$

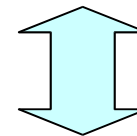
$$F(2k'+1) = \sum_{n=0}^{N-1} x(n) \cdot \cos\left(\frac{(2n+1)(2k'+1)}{2N}\pi\right)$$

$$F(0,2,4,6)$$



$$\left\{ \cos\left(\frac{0\pi}{16}\right), \cos\left(\frac{2\pi}{16}\right), \cos\left(\frac{4\pi}{16}\right), \cos\left(\frac{6\pi}{16}\right) \right\}$$

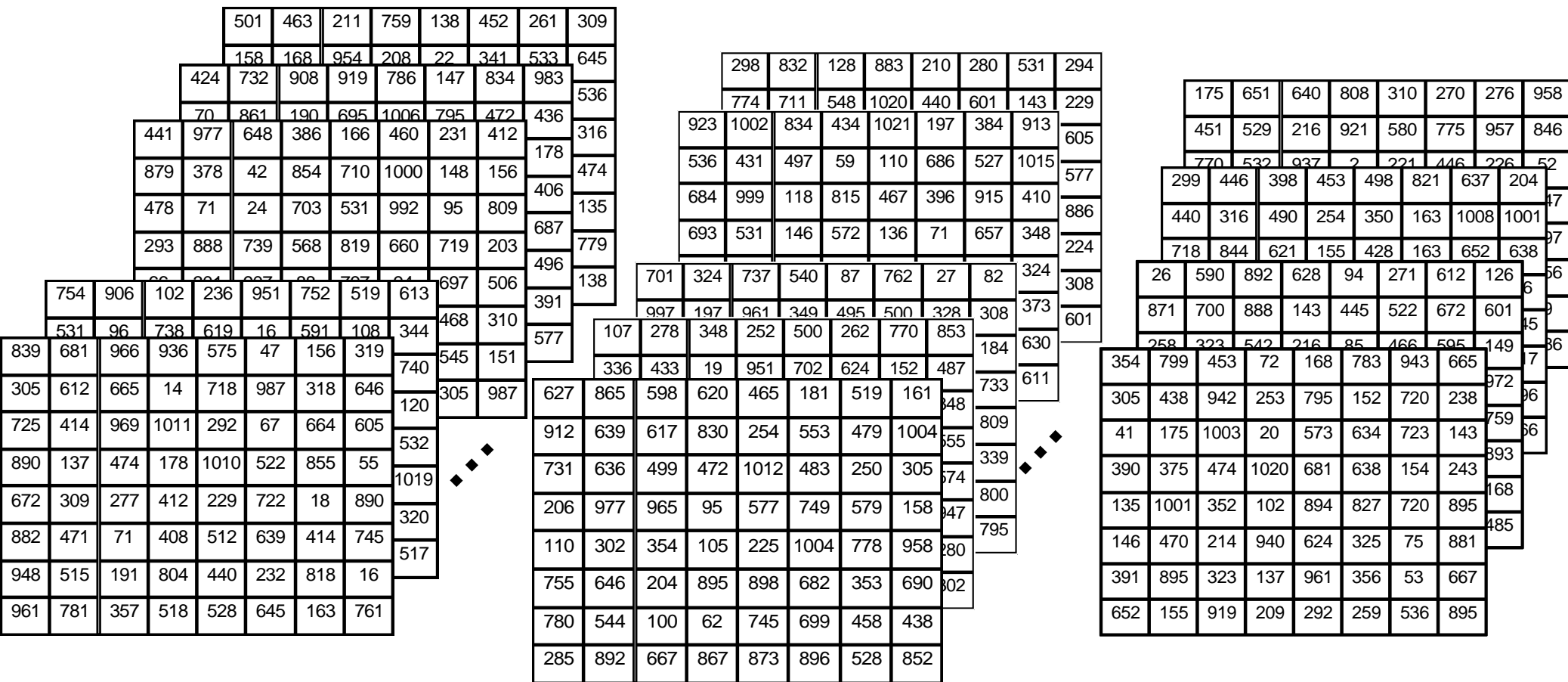
$$F(1,3,5,7)$$



$$\left\{ \cos\left(\frac{1\pi}{16}\right), \cos\left(\frac{3\pi}{16}\right), \cos\left(\frac{5\pi}{16}\right), \cos\left(\frac{7\pi}{16}\right) \right\}$$



Exploiting Redundancy – Zero Pattern



2D implementation:

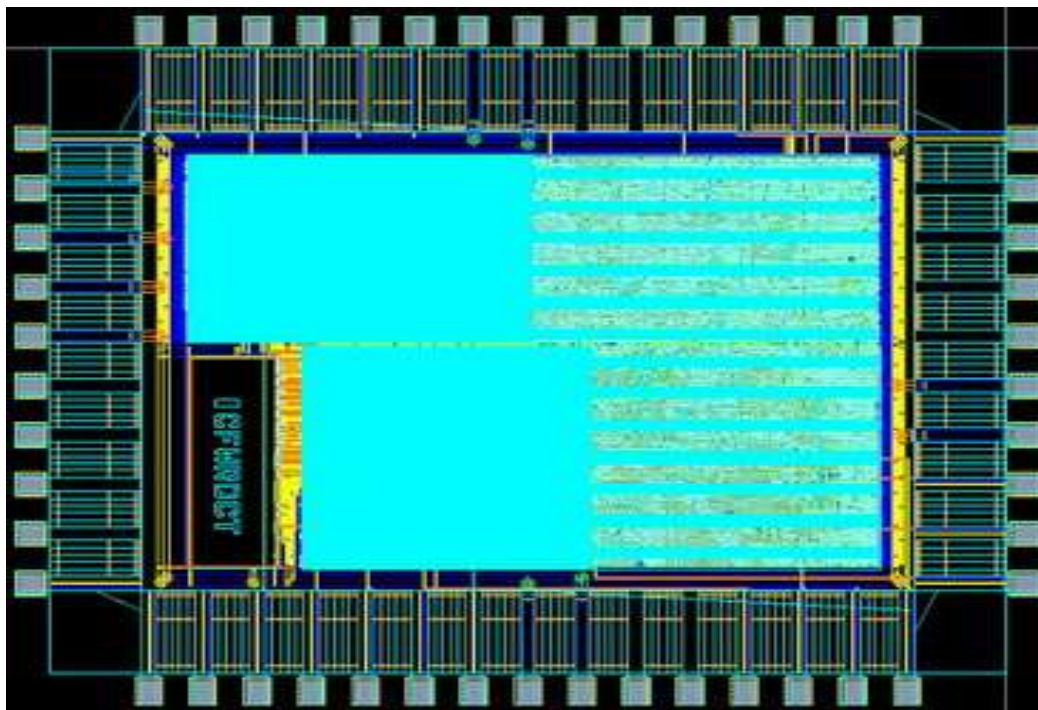
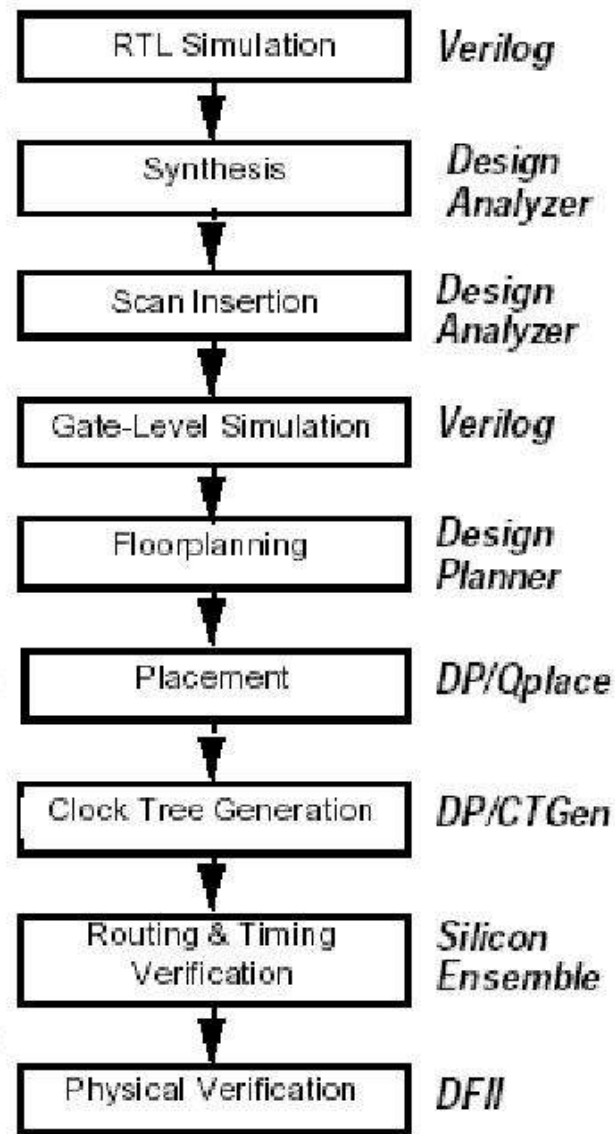
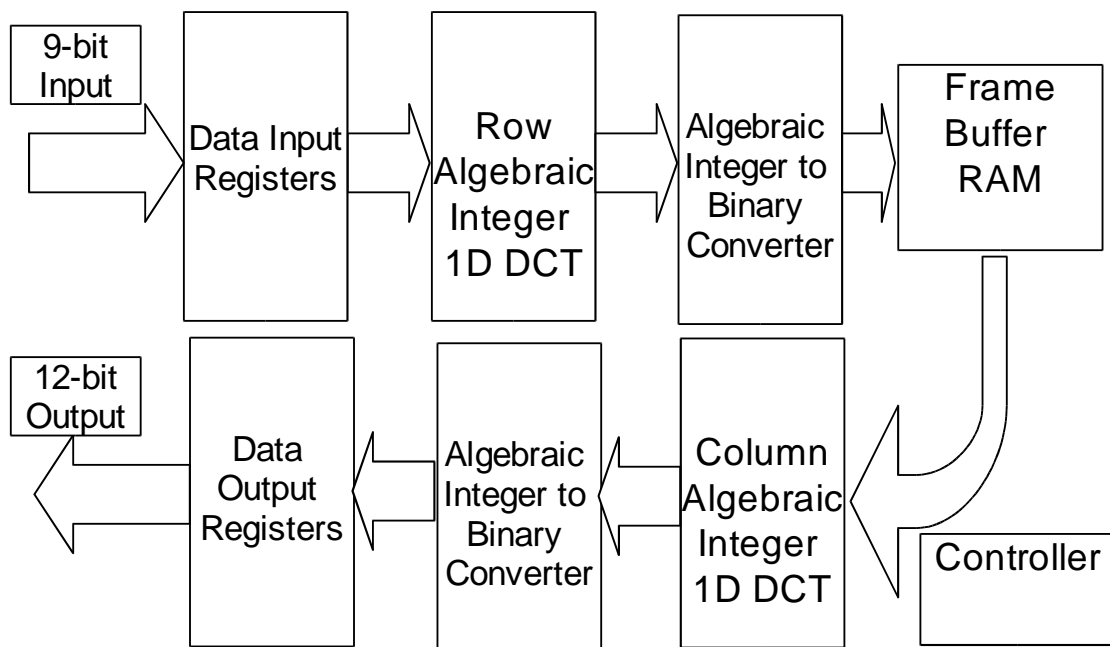
15 layers of algebraic integer representation

1D implementation:

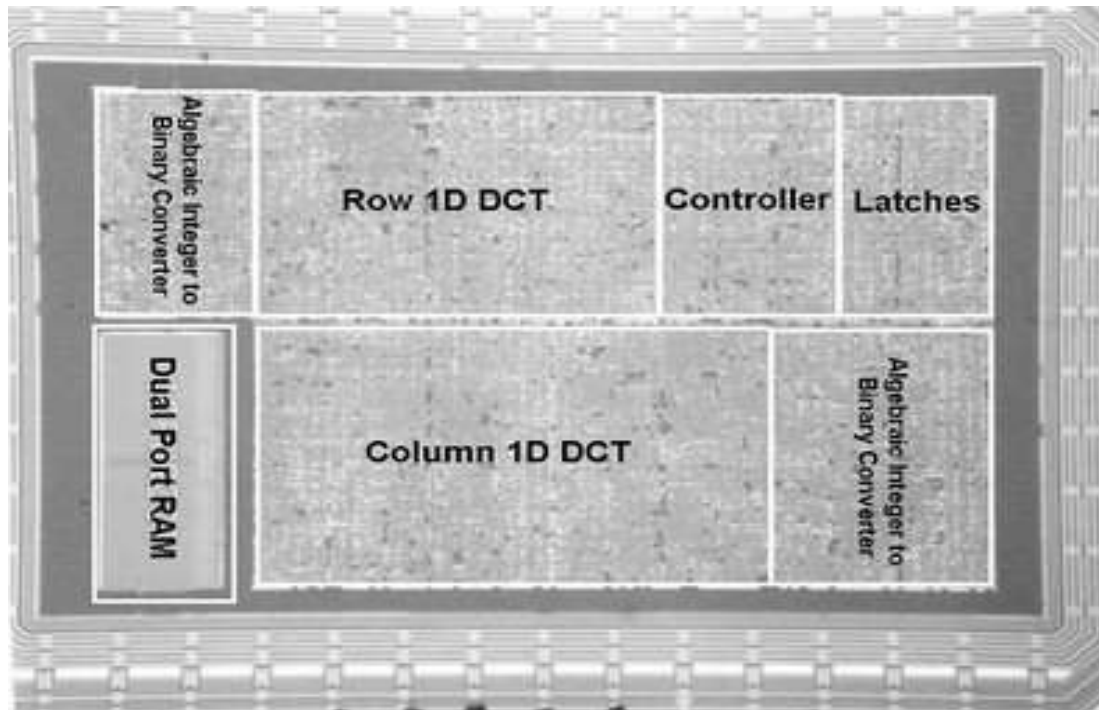
8 layers of algebraic integer representation

Zero Pattern:

4 layers of algebraic integer representation



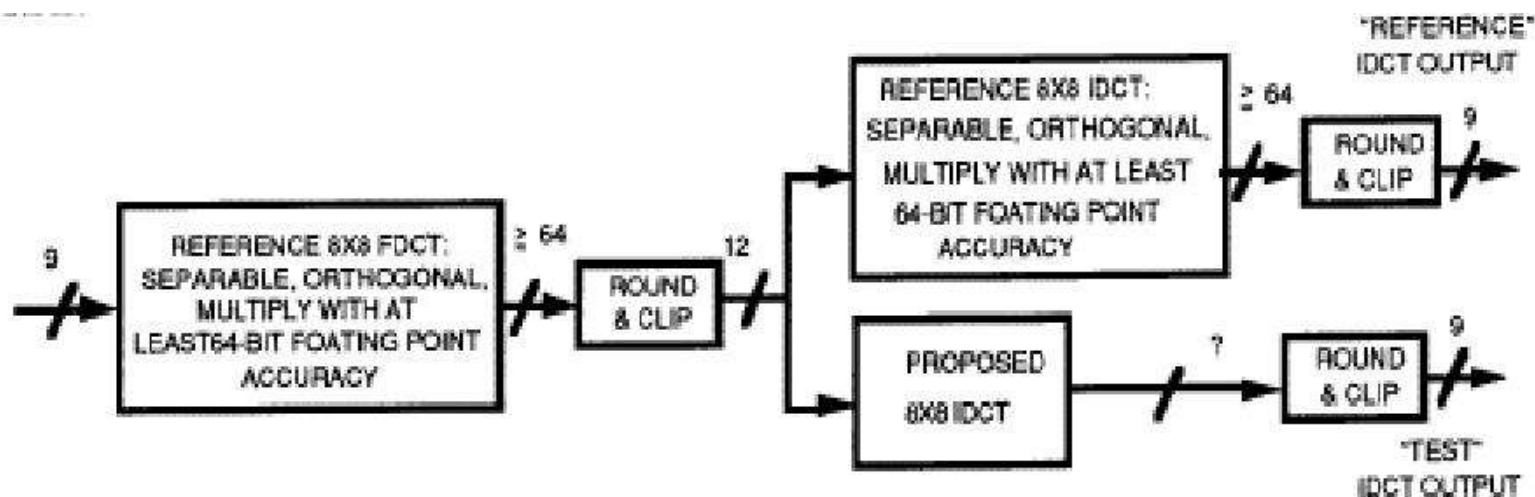
Design Architecture, Flow, Tools and Chip Layout



- Function two-dimensional 8x8 DCT
- Inputs / Outputs 9 bit signed(pixel)/12 bit signed (DCT)
- Internal Word-length 10-13 (algebraic integer), 16 (binary)
- Accuracy IEEE Standard 1180-1990
- Technology TSMC CMOS 0.18 μm
- Core Size 1.8mm \times 1.2mm
- Power Dissipation 7.5mW @ 75MHz/1.2V
- Throughput 75M *pixel/second*
- Latency 80 clock cycles

Algebraic Integer 8x8 DCT Chip Micrograph and Highlights

Simulation Results - numerical characteristics



input range	[-256 255]	[-300 300]	[-5 5]	IEEE std.
mppe	≤ 1	≤ 1	≤ 1	≤ 1
mpmse/mpme	0.055	0.056	0	≤ 0.06
ome/omse	0.00072	0.00084	0	≤ 0.0015
zero_test	0	0	0	0

Simulation Results According to IEEE Standard 1180-1990
Using Algebraic Integer Representations



Simulation Results – Power Estimation

Power Consumption for Processing Input Image Blocks of 128x128

Global Operating Voltage = 1.6/1.2 V

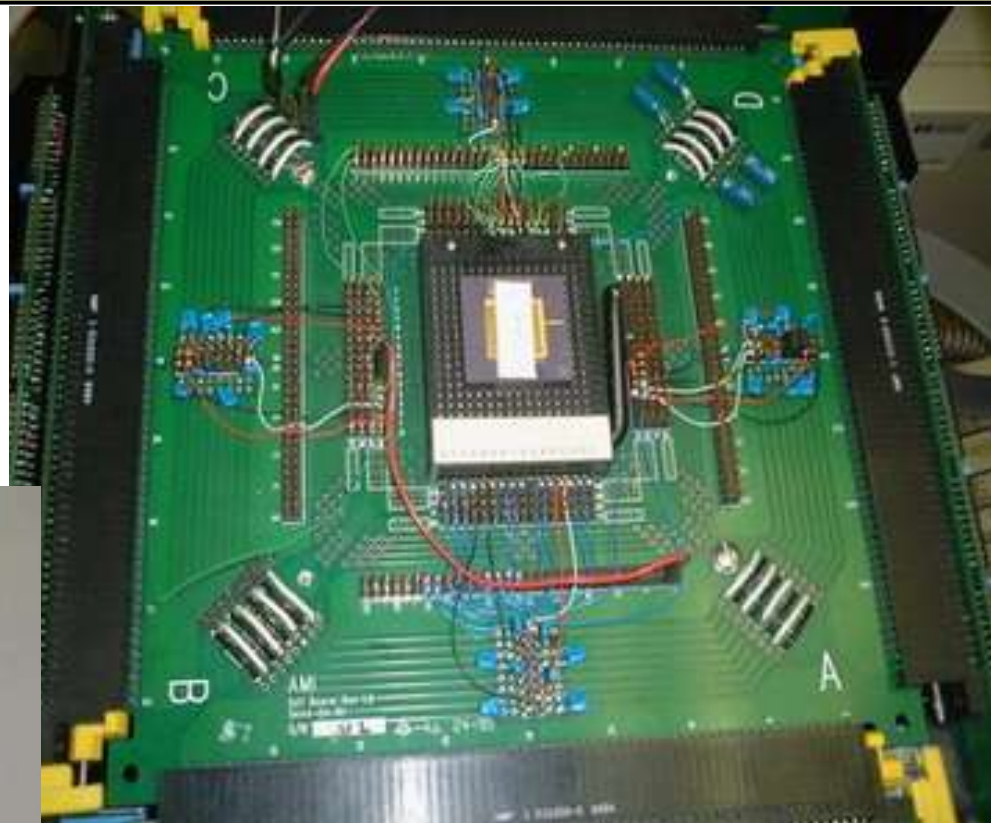
Operating Speed: 75 MHz

Power Unit: mW

Image \ Design	ICFWRDCT	DCT_Inc_Compile	clock_gating1	clock_gating2
Gauss-random	24.346/13.695	16.766/9.431	17.015/9.571	12.135/6.826
Peppers	8.591/4.832	6.186/3.493	5.099/2.868	4.635/2.607
Lena	8.536/4.802	6.139/3.453	5.034/2.832	4.584/2.579
Bridge	8.500/4.781	6.132/3.449	5.025/2.827	4.577/2.575
Goldh	8.437/4.746	6.081/3.421	4.970/2.796	4.533/2.550
Camera	7.914/4.452	5.707/3.210	4.632/2.606	4.249/2.390
Bird	7.570/4.258	5.442/3.061	4.377/2.462	4.084/2.297



CMC DUT Testing Board on the CMC TH1000 Test Head

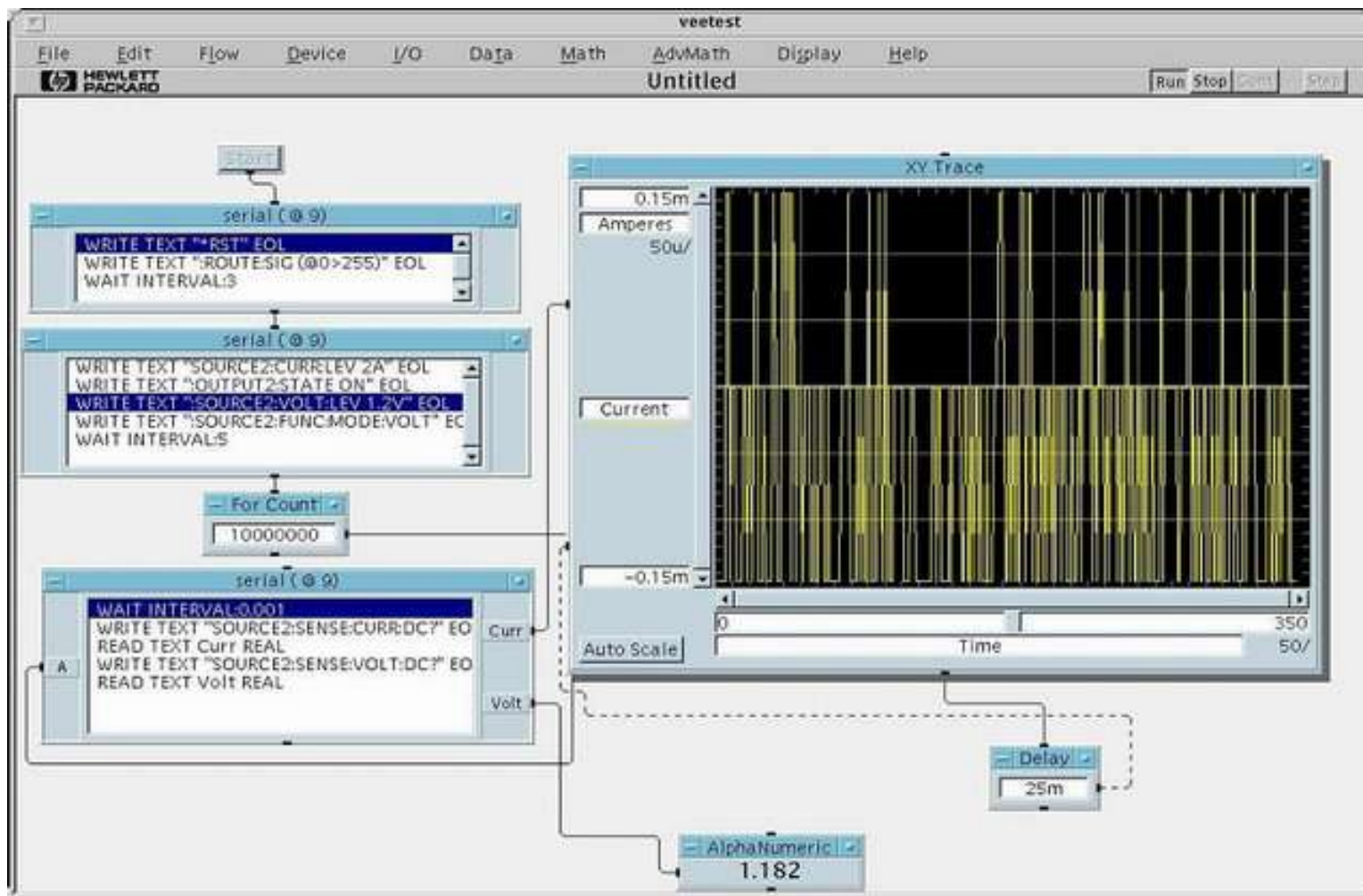


Testing Environment

- CMC TH1000 Test Head
- HP 9000/745i workstation with HP-UX A09.01 Operating System
- HP 75000D20, VXI Digital Test System
- HP 6621A DC Power Supplies
- Tektronix 11402 Digital Oscilloscope



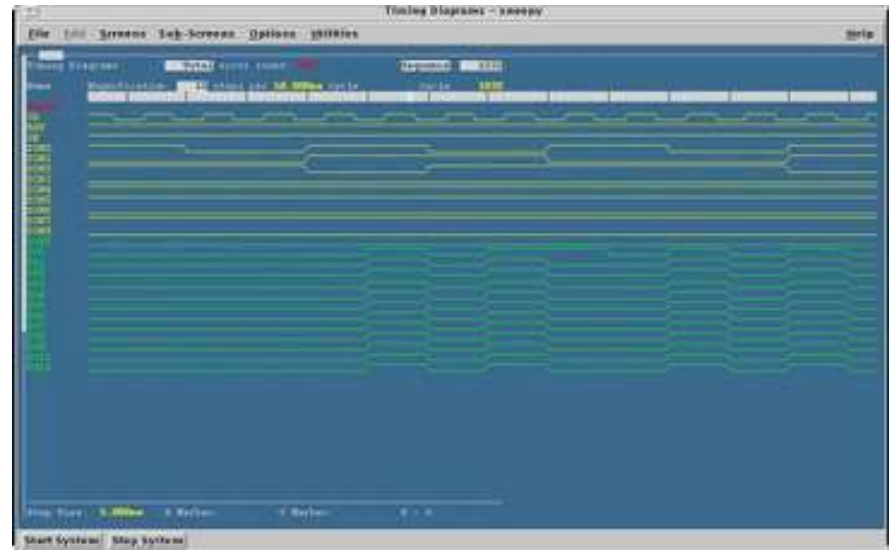
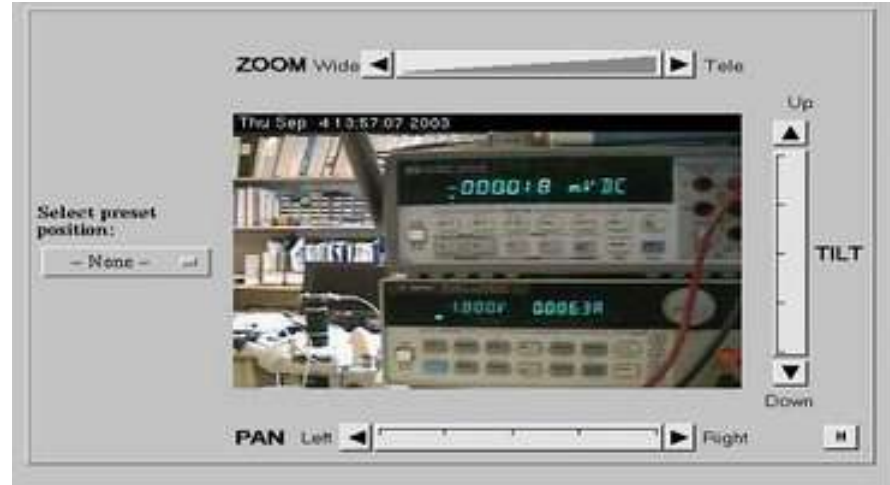
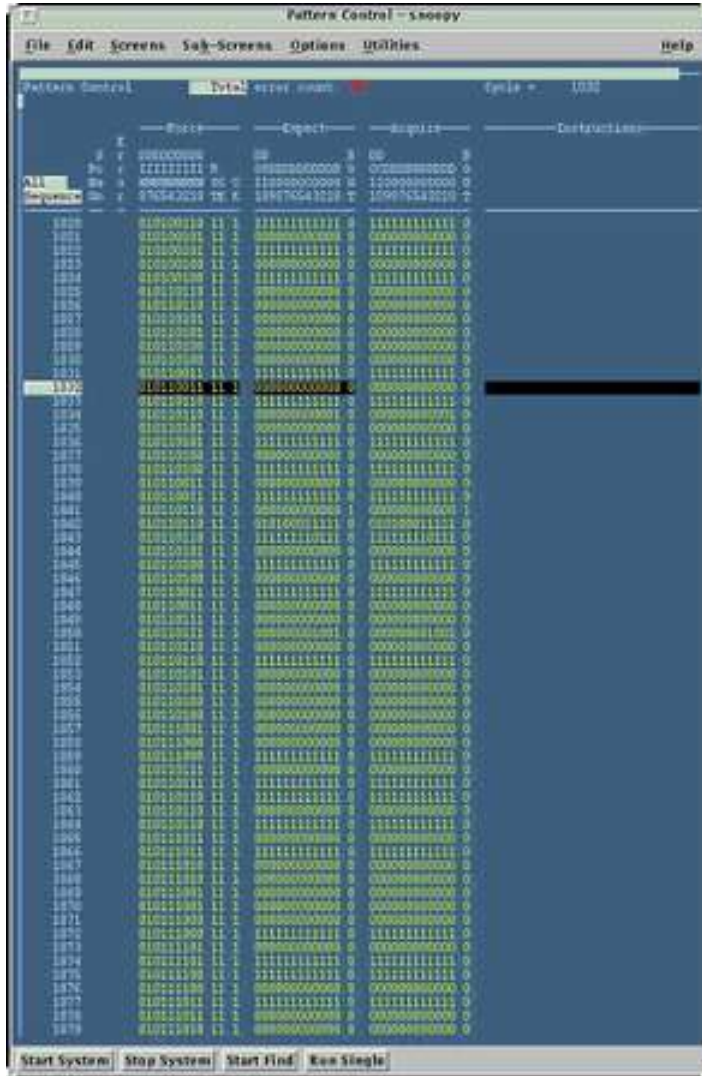
Simulation Results and Chip Testing



HP Veetest Digital Testing Software Environment



Simulation Results and Chip Testing



IMS Digital Testing System Environment



Simulation Results and Chip Testing

- Functional : Works.
- Test Frequency : 50MHz.
- Power Consumption: $1.8V \cdot 0.0063mA = 11.34mW$ @ 50MHz
scaling: $1.2V \cdot 0.0042mA = 5.04mW$ @ 50MHz
 $7.56mW$ @ 75MHz

Design	Core Size / Technology	Scaled Power Consumption (mJ/Mpixels)
Xanthopoulos [5]	$14.5mm^2$ / $0.6\mu m$ CMOS	0.313
Chang et al. [6]	$7.85 \times 6.45 mm^2$ / $0.6\mu m$ CMOS	1.38
August et al. [7]	$0.35\mu m$ CMOS	0.156
Masera et al. [8]	Xilinx XCV100E	0.527
Proposed Alg_int DCT	$1.8mm \times 1.2mm$ / $0.18\mu m$ CMOS	0.1

Testing Results and Power Consumption Comparisons



Conclusion

- The error-free 2D algebraic integer encoding scheme for DCT basis function provide an alternative for DCT computing
- The multiplier-less high-precision feature of the algebraic integer encoding combined with selected suitable DCT algorithm enable an efficient implementation of the 8 x 8 DCT IP core



Publications

- [1] Minyi Fu, V.S. Dimitrov and G.A. Jullien, "An Efficient Technique for Error-free Algebraic-integer Encoding for High Performance Implementation of the DCT and IDCT", in Proc. IEEE International Symposium on Circuits and Systems, Sydney Australia, May 2001, pp. 906-909.
- [2] M. Fu, M. Ahmadi and W.C.Miller, V.Dimitrov, G.A.Jullien, "Implementation of an Error-free DCT Using Algebraic Integers", Micronet Annual Workshop, Hull Quebec Canada. April, 2002.
- [3] Minyi Fu, G.A.Jullien, V.S.Dimitrov, M.Ahmadi, W.C.Miller, "The Application of 2D Algebraic Integer Encoding to a DCT IP Core", The 3rd IEEE International Workshop on System-on-Chip for Real-Time Applications, Calgary, AB Canada, June 30 - July 2, 2003, pp. 66-69.
- [4] Minyi Fu, G. A. Jullien, V. S. Dimitrov, M. Ahmadi, "A Low-Power DCT IP Core Based on 2D Algebraic Integer Encoding", Submitted to ISCAS2004.